



KMM 2015, SESSION 1: I CAN MAKE IT HAPPEN!

SESSION PLAN

PART 1 - ENERGISER (3 minutes)

PART 2 - ACTIVITY (8 minutes)

PART 3 - INTRODUCTION (2 minutes)

PART 4 - VIDEO OF NICK (15 minutes)

PART 5 - I CAN MAKE IT HAPPEN (8 minutes)

PART 6 - BRAIN TATTOOS (4 minutes)

PART 1 - ENERGISER (3 minutes)

Continue the story

The mentor will begin the story...3 statements!

1. There were two brothers.
2. Both were thieves.
3. One brother had a secret that he was ashamed of.

The class will continue the story.

We identify a few people who are quiet, or sitting in the backbench, and involve them in the story creation. Invite students from all corners of the class. (Grid of 9)

Appreciate the entire class for their wonderful involvement and tell them this is proof that we are going to have a lot of fun!

PART 2 - ACTIVITY (8 minutes)

(2 to organise + 1 to explain + 2 to play + 3 to discuss)

Drawing on the back / Divide class in columns

1. Make sure that all the students are sitting in lines and there is no empty bench between any two students.
2. Have each group sit in a single file line facing the mentor.
3. Ask each group to decide a name for themselves. The name should be a food item!
4. The last person in line from each team, meets with the mentor. They are shown a simple picture to draw. All the teams are shown the same picture, at the same time.
5. After seeing the picture, they go back to their team and place themselves at the end of each line.
6. At the 'start' command, they use their finger to draw the picture that they saw, on the back of the student in front of them.
7. Once they are done drawing, the person in front of them tries to draw the same thing on the back of the person in front of him. We give 10 seconds per student. No verbal comments allowed!
8. This continues until it reaches the first person in line. He draws what he thinks was drawn on his back onto a piece of paper. When he finishes drawing, he raises his hand and puts down his pencil and turns his paper over so no one else can see his drawing.

Discussion Ideas:

1. How did you feel when you were the person who started the drawing? How did you feel when you were in the middle of the line? How did you feel when you were the person drawing on the paper?
 2. What can this activity tell us about communication?
 3. What are some of the ways that the facts of a story get changed?
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PART 3 - INTRODUCTION (2 minutes)

My name is _____. At KEEP MOVING MOVEMENT, we believe there are no strangers in this world, only friends we haven't met. Please see me as your friend.

We believe 'Whatever happens in life, we will KEEP MOVING. That is why we are here. We will be coming here for 7 sessions. We will learn a lot and have loads of fun!

PART 4 - VIDEO OF NICK (15 minutes)

(set them up for the video 2 mins + video 3mins + sharings 3 mins + your summation 7 mins)

Your summation from the video -

Anyone who has dreams, has the courage to make mistakes.

Dreams - 'Sapne'

Belief - 'Vishwas'

Failures - 'Asafalta' - learning tool....A few possible failure scenarios. Not good looking, not intelligent enough, not good in sports, not good in studies, no girl friend, no boy friend etc...

Hard Work - 'Mehnat'

This becomes S.V.A.M. - SVAM! When I have dreams, the right beliefs, I am not shaken by failures, and I am willing to put in hard work, then I can easily swim through all the obstacles and I CAN MAKE IT HAPPEN!

PART 5 - I CAN MAKE IT HAPPEN (8 minutes)

1.5 minutes per Story x 4 = 8 minutes

History abounds with tales of experts who were convinced that the ideas, plans, and projects of others could never be achieved. However, accomplishment came to those who said, "I can make it happen."

1) The Italian sculptor Agostino d'Antonio worked diligently on a large piece of marble. Unable to produce his desired masterpiece, he lamented, "I can do nothing with it." Other sculptors also worked this

difficult piece of marble, but to no avail. Michelangelo discovered the stone and visualised the possibilities in it. His "I-CAN-MAKE-IT-HAPPEN" attitude resulted in one of the world's masterpieces - David.

2) The experts of Spain concluded that Columbus's plans to discover a new and shorter route to the India was virtually impossible. Queen Isabella and King Ferdinand ignored the report of the experts. "I can make it happen," Columbus persisted. And he did. Everyone knew the world was flat, but not Columbus. The Nina, the Pinta, the Santa Maria, along with Columbus and his small band of followers, sailed to "impossible" new lands and thriving resources.

3) Even the great Thomas Alva Edison discouraged his friend, Henry Ford, from pursuing his fledgling idea of a motorcar. Convinced of the worthlessness of the idea, Edison invited Ford to come and work for him. Ford remained committed and tirelessly pursued his dream. Although his first attempt resulted in a vehicle without reverse gear, Henry Ford knew he could make it happen. And, of course, he did.

4) Let's not forget our friends Orville and Wilbur Wright. Journalists, friends, armed forces specialists, and even their father laughed at the idea of an airplane. "What a silly and insane way to spend money. Leave flying to the birds," they jeered. "Sorry," the Wright brothers responded. "We have a dream, and we can make it happen." As a result, a place called Kitty Hawk, North Carolina, became the setting for the launching of their "ridiculous" idea.

Ability to face defeat without giving up is a ROCKSTAR quality.

PART 6 - BRAIN TATTOOS (4 minutes)

Explain the concept of Brain Tattoos (1 minutes).

Ask the class to share their brain tattoos. Make them write at least one thing that they have learnt out of the session. Give the most energetic performers of the class the Chart to be put up in the class notice board. Make them feel like superstars.
